

FOKED CHARACTER SHEET

Version 1.0

CHARACTER

Name: _____ | Species: _____ | Type: _____

STATS & RESOURCES

Stat	Starting	Current	Wound?
GRIT	_____	_____	☐
WIT	_____	_____	☐
MURK	_____	_____	☐

Mark a Wound when a stat drops to half its starting value (round up). Each Wound is -1 to every roll until treated.

Wounds: ☐☐☐☐☐

ghits: _____

WEAPONS (max 2)

#	Name	Damage	Vector	Tags
1	_____	_____	_____	_____
2	_____	_____	_____	_____

ITEMS (max 3)

1. _____
2. _____
3. _____

SKILLS & TRAITS

Species Trait: _____

Acquired Skills:

SOULPRINT DISCIPLINES

- ☐ Pre-cog
- ☐ Telepath
- ☐ Kinesthetic
- ☐ Symbiot

☐ Cognivising

SYMBIOT (if held)

Name: _____ | **GRIT:** _____ | **WIT:** _____ | **MURK:** _____

NOTES

CORE ROLL REFERENCE

2d6 + relevant stat vs the Cut

Margin	Band	Outcome
Beat by 4+	CLEAN	You get what you wanted.
Beat by 0–3	TOLL	You get it — lose 1 from the stat you rolled.
Miss by 1–3	FOKED	Fail, pay the Toll, Murk Clock advances.
Miss by 4+	RUIN	Fail. Oracle draws Predation.

Cut tiers: Default **8** · Hard **11** · Severe **14** · Murderous **17**

Combat: opponent's total is your Cut. Beat by 4+: clean hit. Beat by 0–3: trade blood. Miss by 1–3: they hit you. Miss by 4+: they hit you + Predation.

*Foked — Demonspawn Books and Games, Sheffield S6
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